# Time is Precious: Self-Supervised Learning Beyond Images





# Welcome from the organizers





Shashanka Venkataramanan



Mohammadreza Salehi



Yuki Asano





# Schedule for today...



### Schedule

Title	Speaker	Time (CST)
Introduction	Mohammadreza	09:00 - 09:10
Part (1): Learning image encoders from videos Prior works	Shashanka	09:10 - 09:50
Part (2): New Vision Foundation Models from Video(s): 1-video pretraining, tracking image-patches	Yuki M. Asano	09:50 - 10:30
Coffee Break		10:30 - 11:00
Applications (1): Learning from one continous stream: single-stream continual learning, massively parallel video models, perceivers	João Carreira	11:00 - 11:40
Applications (2): What makes Generative video models tick? Emu Video (text-to-video), FlowVid (video-to-video), factorizing text-to-video generation, efficiency	Ishan Misra	11:40 - 12:20
Applications (3): SSL from the perspective of a developing child  Audio-visual dataset, development of early word learning, learning from children	Emin Orhan	12:20 - 13:00
Conclusion, Open Problems & Final remarks	Yuki M. Asano	13:00 - 13:10

# What are the main factors of Al progress?





Hardware

Feed Forward

Models

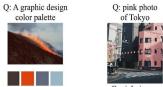
(MLP, CNN, Transformer)

Interaction









C: sun snow dog

C: Color Palettes

Figure 3: LAION-5B examples. Sample images from a nearest neighbor search in LAION-5B using

CLIP embeddings. The image and caption (C) are the first results for the query (Q).

**Datasets** 

## How can we use the data?

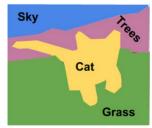
Supervised

X:



y: Cat





Weaklysupervised

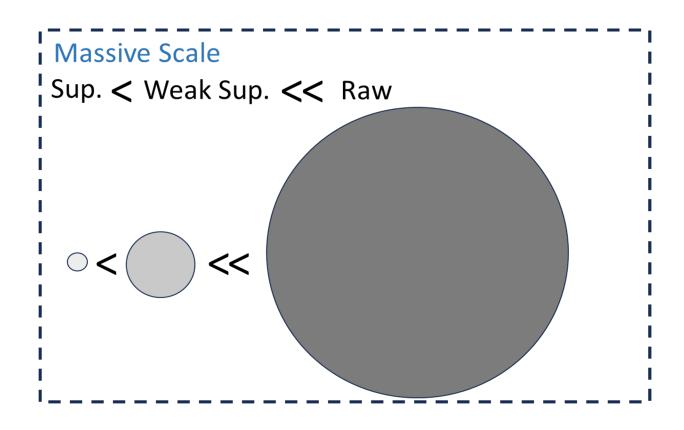
X:



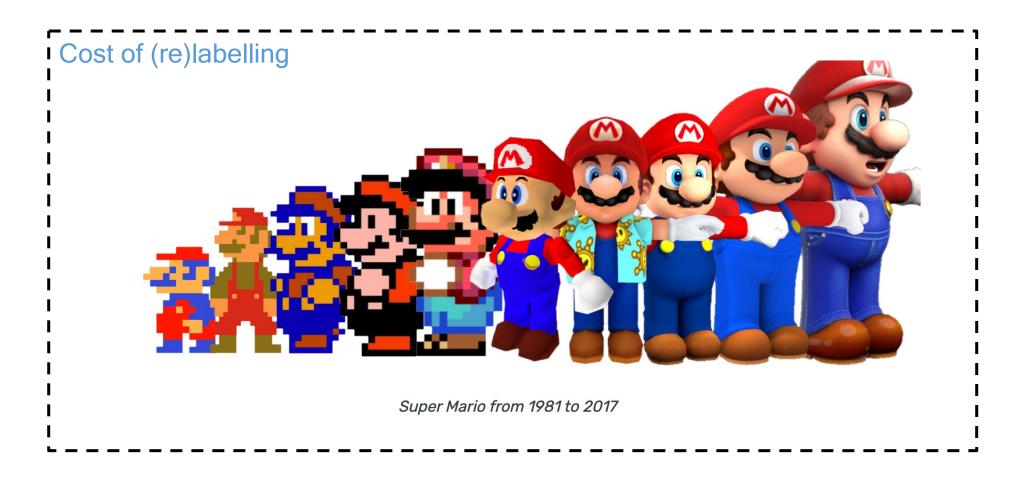
*y*:

A playful kitten walking through a grassy field on a bright, sunny day.

# Challenges of having labels



# Challenges of having labels



# Challenges of having labels

### Problem of labels







### Problem of captions

Flickr30k

from

Example



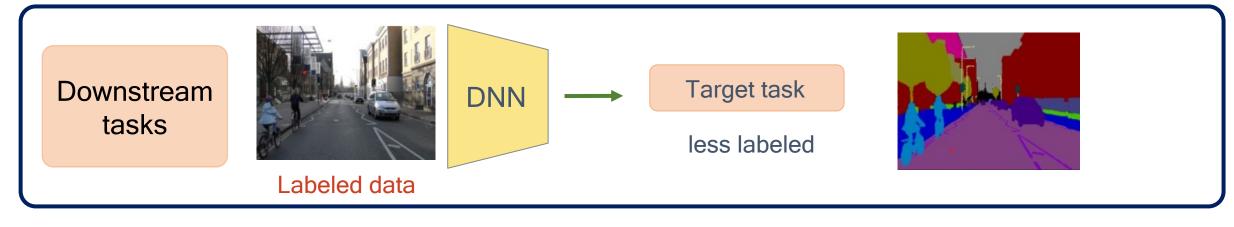
A hot, blond girl getting criticized by her boss.

Labels or captions can ignore the context

# Self-supervised Learning as a solution

• Designing f(X) to create y: Extracting Free Supervisory Signals from Data





# What Makes Self-Supervised Learning Effective?

It needs no supervision

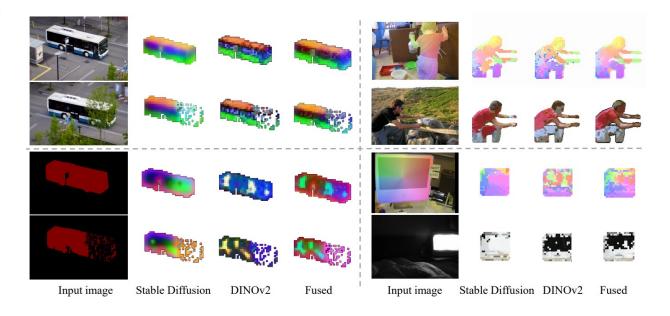
- → Massive scale
- Learning general priors
- Capturing key data features
- Transferring better to other domains

GPT, DINO, MAE, DINOv2

# Applying learned priors across frameworks

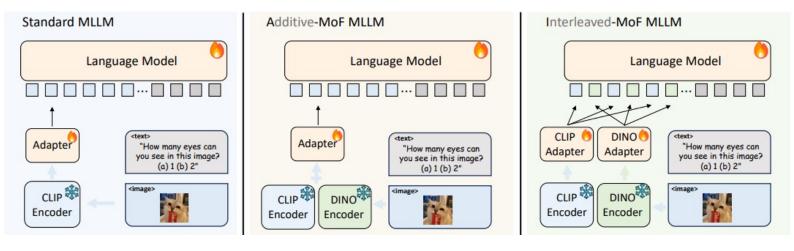
Table 3: **Evaluation on SPair-71k.** Per-class and average PCK@0.10 on test split. The methods are categorized into four types: strong supervised (S), GAN supervised (G), unsupervised with task-specific design ( $\mathbf{U}^{T}$ ), and unsupervised with only nearest neighboring ( $\mathbf{U}^{N}$ ). \*: fine-tuned backbone. †: a trained bottleneck layer is applied on top of the features. We report *per image* PCK result for the (S) methods and *per point* result for other methods. The highest PCK among *supervised methods* and *all other methods* are highlighted in **bold**, while the second highest are <u>underlined</u>. Our NN-based method surpasses all previous unsupervised methods significantly.

	Method	Aero	Bike	Bird	Boat	Bottle	Bus	Car	Cat	Chair	Cow	Dog	Horse	Motor	Person	Plant	Sheep	Train	TV	All
S	SCOT [34]	34.9	20.7	63.8	21.1	43.5	27.3	21.3	63.1	20.0	42.9	42.5	31.1	29.8	35.0	27.7	24.4	48.4	40.8	35.6
	CATs* [9]	52.0	34.7	72.2	34.3	49.9	57.5	43.6	66.5	24.4	63.2	56.5	52.0	42.6	41.7	43.0	33.6	72.6	58.0	) 49.9
	PMNC* [30]	54.1	35.9	74.9	36.5	42.1	48.8	40.0	72.6	21.1	67.6	58.1	50.5	40.1	54.1	43.3	35.7	74.5	59.9	50.4
	SCorrSAN* [24]	57.1	40.3	78.3	38.1	51.8	57.8	47.1	67.9	25.2	71.3	63.9	49.3	45.3	49.8	48.8	40.3	77.7	69.7	55.3
	CATs++* [10]	60.6	46.9	82.5	41.6	56.8	64.9	50.4	72.8	29.2	75.8	65.4	62.5	50.9	56.1	54.8	48.2	80.9	74.9	59.9
	DINOv2-ViT-B/14 <sup>†</sup>	80.4	60.2	88.1	<u>59.5</u>	54.9	82.0	73.5	89.1	53.3	85.5	73.6	73.8	65.2	72.3	43.6	65.6	91.4	60.3	69.9
	Stable Diffusion <sup>†</sup> (Ours)	75.6	60.3	87.3	41.5	50.8	68.4	77.2	81.4	44.3	79.4	62.8	67.7	64.9	71.6	<u>57.8</u>	53.3	89.2	65.1	1 66.3
	Fuse-ViT-B/14 <sup>†</sup> (Ours)	81.2	66.9	91.6	61.4	57.4	85.3	83.1	90.8	54.5	88.5	75.1	80.2	71.9	77.9	60.7	68.9	92.4	65.8	3 <b>74.</b> 6
G	GANgealing [42]	-	37.5	-	-	-	-	-	67.0	-	-	23.1	-	-	-	-	-	-	57.9	) -
U <sup>T</sup>	VGG+MLS [1]	29.5	22.7	61.9	26.5	20.6	25.4	14.1	23.7	14.2	27.6	30.0	29.1	24.7	27.4	19.1	19.3	24.4	22.6	5 27.4
	DINO+MLS [1, 5]	49.7	20.9	63.9	19.1	32.5	27.6	22.4	48.9	14.0	36.9	39.0	30.1	21.7	41.1	17.1	18.1	35.9	21.4	4 31.1
	NeuCongeal [39]	-	29.1	-	-	-	-	-	53.3	-	-	35.2	-	-	-	-	-	-	-	-
	ASIC [18]	57.9	25.2	68.1	24.7	35.4	28.4	30.9	54.8	21.6	45.0	47.2	39.9	26.2	48.8	14.5	24.5	49.0	24.6	5 36.9
$\overline{U^N}$	DINOv1-ViT-S/8 [2]	57.2	24.1	67.4	24.5	26.8	29.0	27.1	52.1	15.7	42.4	43.3	30.1	23.2	40.7	16.6	24.1	31.0	24.9	33.3
	DINOv2-ViT-B/14	72.7	62.0	85.2	41.3	40.4	52.3	51.5	71.1	36.2	67.1	64.6	<u>67.6</u>	61.0	68.2	30.7	62.0	54.3	24.2	2 55.6
	Stable Diffusion (Ours)	63.1	55.6	80.2	33.8	44.9	49.3	47.8	74.4	38.4	70.8	53.7	61.1	54.4	55.0	<u>54.8</u>	53.5	65.0	53.3	57.2
	Fuse-ViT-B/14 (Ours)	73.0	64.1	86.4	40.7	52.9	55.0	53.8	78.6	45.5	77.3	64.7	69.7	63.3	69.2	58.4	67.6	66.2	53.5	5 64.0



A Tale of Two Features: Stable Diffusion Complements DINO for Zero-Shot Semantic Correspondence

# Applying learned priors across frameworks



method	res	#tokens	MMVP	LLaVA	POPE
LLaVA	$224^2$ $336^2$ $224^2$	256	5.5	81.8	50.0
LLaVA		576	6.0	81.4	50.1
LLaVA + I-MoF		512	16.7 (+10.7)	82.8	51.0
LLaVA <sup>1.5</sup>	$\frac{336^2}{224^2}$	576	24.7	84.7	85.9
LLaVA <sup>1.5</sup> + I-MoF		512	28.0 (+3.3)	82.7	86.3

Table 3. **Empirical Results of Interleaved MoF.** Interleaved MoF improves visual grounding while maintaining same level of instruction following ability.

**Eyes Wide Shut? Exploring the Visual Shortcomings of Multimodal LLMs** 

How can we learn more real-world priors?

# Videos open exciting new directions



Visual Development



**Understanding physics** 



**Embodied AI** 

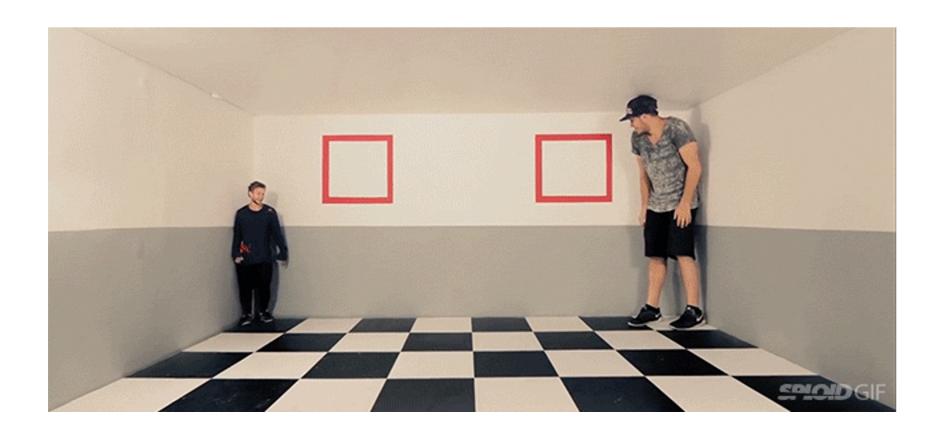


I've made that point before:

- LLM: 1E13 tokens x 0.75 word/token x 2 bytes/token = 1E13 bytes.
- 4 year old child: 16k wake hours x 3600 s/hour x 1E6 optical nerve fibers x 2 eyes x 10 bytes/s = 1E15 bytes.

In 4 years, a child has seen 50 times more data than the biggest LLMs.

# Seeing is believing, but watching is understanding.



Ames room illusion

# Seeing is believing, but watching is understanding.



Ames room illusion

# Seeing is believing, but watching is understanding.



Checker shadow illusion